Lecture 1 Mathematical

Foundations of Machine Learning

Elements of Machine Learning

I magine we want to take a photograph of a face and determine whether the person is smiling or not.

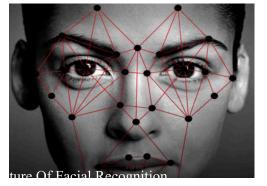
Key idea: we represent whether face is Smiling with a <u>model</u> - a mathematical description of the data

Basis Steps

- D Collect raw data e.g. photographs of faces
- 2 preprocessing Change the data to simplify subsequent operations without losing relevant information e.g. crop images to only contain one face Center face

resize so all images have same # pixels

3 Feature extraction -

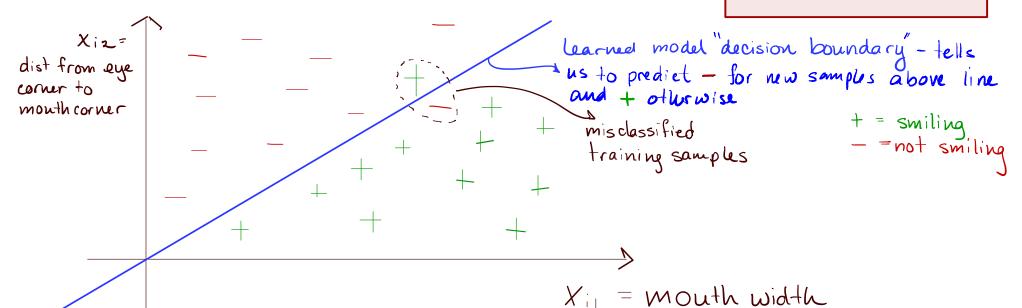


reduce raw data by extracting features or properties
relevant to model (This step if often unnecessary in modern
image recognition systems based on deep neural nets)
- e.g. distances between pairs of facial landmarks

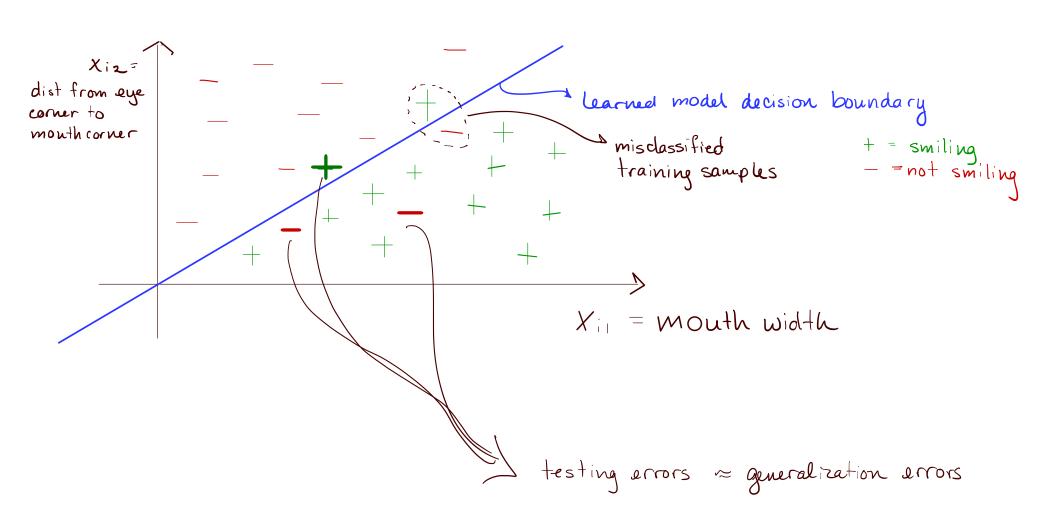
- (4) generate training samples = large collection of examples we can use to learn a model $(\underline{X}i, \underline{Y}i)$ for i=1,...,n $\Rightarrow n=\#$ training samples $\underline{Y}i=i^{th}$ sample's label $\underline{X}i=i^{th}$ sample's features $\underline{X}i=i^{th}$ feature of i^{th} sample
- 5) To learn model, we choose a loss function = a measure of how well a model fits data e.g. ? of samples misclassified as "smiling"
- © Finally, learn the model search over collection of candidate models or model parameters to find one that minimizes loss on training data

 Some models learn new

"features" from original input features



(2) Characterize generalization error - error of our prediction on new data that was not used for training. Sometimes we estimate this using a set of test samples not used for training



OUR FIRST ML PROBLEM - CLASSIFICATION

Learning we observe training data (X_1, Y_1) for i=1, in where $X_i \in \mathbb{R}^p$ is a vector of p real numbers called the feature and $y_i \in \mathbb{R}$ or $y_i \in \{-1,+1\}$ or $y_i \in \{0,1\}$ is the label

Our goal learn a model that predicts a label \hat{y} given a feature vector \underline{x} . Ex linear model $\hat{y} = W_1 \times W_2 \times W_2 \times W_3 \times W_4 \times W_5 \times W_6 \times$

This is tedious to write!

Let's use some shorthand

that will make many things easier

let
$$w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} \in \mathbb{R}^r$$
 be the weight vector $\begin{bmatrix} w_1 \end{bmatrix}$ real numbers

Let
$$X_0 = \begin{bmatrix} X_{01} \\ X_{01} \end{bmatrix} \in \mathbb{R}^p$$
 be the feature vector X_{0p}

Then our linear model can be equivalently written as
$$\hat{y} = \langle w, x_o \rangle - w_T x_o = [w_i, , w_p] [x_{oi}] = x_o^T w = \langle x_o, w \rangle$$

Then our linear model can be equivalently written as

Vector

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Vector linear model can be equiva

$$P = 2 \quad \underline{W} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad \text{When is } \hat{y} = \langle \underline{W}, \underline{X}_0 \rangle > 0 \quad \text{and when is } \hat{y} < 0 > 0$$

$$\langle \underline{W}, \underline{X}_0 \rangle = W_1 X_{01} + W_2 X_{02} > 0$$

$$\Rightarrow -2 X_{01} + X_{02} > 0$$

$$\Rightarrow X_{01} \langle X_{02}/2 \rangle$$

$$\text{on this side of him, } \hat{y} > 0$$

$$\text{on this side of line, } \hat{y} < 0$$

$$\text{where } \hat{y} = 0$$